

We are glad to announce that with the help of the Medusa beta-testers group we've just finished and released the v2.0 firmware update. Medusa has gained new wavetables and now holds 64 of them. There's also a new presets pack made by with the help of Benn Jordan and Machinedrum. New dedicated preset packs will soon be available too.

Please, download and update your Medusa unit. Find the link to the mentioned tool and software on our [website](#).

Changes:

v2.0

Updates

- Refined Grid workflow.
- New pads backlit: Note - 2/3, Tie - 1/2, Modulators - 0.
- Now, in order to see the pads with modulators only, press and hold the Clear button.
- When the sequencer is running, pressing other pads in the Grid mode is not taking over the note, just the synth voice parameter modulations.
- While holding a pad with modulators, they will change the sound as long as you hold them not only per sequenced step time.
- When the sequencer is running and you're editing a single step, you can actually hear the modulations made to this particular step as long as you hold it pressed.
- Note TIE (note length) and RND (change note in a selected scale in a range of two octaves) per step. When in the Grid mode editing notes, click the encoder once to use Tie and twice to use Random.
- Record note length in live record mode and in the incremental mode.
- Added velocity off also for external MIDI controllers (works also for external controllers).
- Enhanced Drone mode, you can now turn on and off the notes while they're sustained.
- Voice priority is now a preset value instead of a global setting.
- New presets from Benn Jordan and Machinedrum.
- New set of 64 wavetables.
- New more precise DADSR behaviour.
- Adjusted Filter Cutoff.

Best regards.

Polyend
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